

Welcome to WikkedWire's first public class.

In this class, we will review our current rules & policies, connection information, and some helpful tips to better enhance your experience on WikkedWire.

This will be a long class so please do not interrupt. Please keep questions until after the class.

This room is set +m (moderated) and +N (no nick changes) as to keep interruptions to a minimum.

I.) Rules & Policies

Ia.) WikkedWire's current rules are as follows:

- 1.) No warez/Illegal file trading
- 2.) No clones (more than 3 per IP/hostname)
- 3.) No Proxies, War bots, Infected virus/trojan users
- 4.) No Flooding/Spamming
- 5.) Vhosts - Allowed unless containing profanity/racism/threats. Abuse is not tolerated.
- 6.) Tor is prohibited
- 7.) No DoS / ICMP / Flood / Ping attacks
- 8.) No Harassment/Racism/Threats (includes nicknames or channel names used for that purpose)
- 9.) No Hacking
- 10.) No Pornography

Further explanation of our rules can be viewed on our website at <http://www.wikkedwire.com/rules.html>

Ib.) WikkedWire's Privacy Policy

- 1.) WikkedWire will not intentionally intercept a private message (PM) or message sent in any channel. We do not have any code that allows us to do so, and it is not permitted period.
- 2.) WikkedWire uses a hostmasking system that hides your IP/Hostname from everyone except for yourself and WikkedWire IRC Operators (and above). We will not abuse this information or give out anyone's IP at any time.
- 3.) WikkedWire will never ask you for your nickname or channel passwords, or any identifiable information about yourself. Please report any suspicious users asking for your password or information to an op (@) in #Help.
- 4.) WikkedWire will not enter your channels if set private (+p or +s). We have the ability to join them but only once invited or any illegal content or activity has been reported. Please report any staff member that enters your secret room without prior permission to an op (@) in #Help (OR to a Network Admin (see our staff page for a list of current NAs))

II.) Connection Information

IIa.) WikkedWire supports multiple IRC-capable platforms. If you can connect to IRC, you can connect to WikkedWire. Below is a few of the methods to connect.

Java: <http://www.wikked.org> or <http://www.wikked.org/Sun.html> (Uses Sun Java, only use this if you get blank windows)

mIRC/pIRCH/BitchX: irc.wikkedwire.com ports: 6660-6669

CGI:IRC: <http://www.wikkedwire.com/cgi-bin/irc.cgi> (May not work currently)

Webtv: <http://www.wikked.org/irc.html>

SSL: ssl.wikkedwire.com Port: +5559 or +6697

IIb.) Upon successful connection to the network, you will be automatically scanned for open proxy servers. If you see any firewall probes to ports such as 1080, 23, or 8080, please disregard them as it is only a check to make sure you do not have any open servers

that could be abused.

Iic.) You will also be VERSION'd upon connection, to verify you're not using a virus script or hacked client.

IId.) WikkedWire will sometimes have news messages upon connecting to the network. Please take the time to read this as sometimes it contains vital information about server upgrades and new IRC Operators.

III.) Services Quick Tips & Commands

NICKSERV

Nicknames are free to register. You must be connected for a few minutes to register a nickname for security purposes.

To register a nickname, you type:

`/msg nickserv register PASSWORD EMAILADDRESS`

Passwords must be at least five (5) characters - letters and numbers - and is case sensitive - Hello isn't the same as HELLO nor hello

Email address should be a valid working email that you own, in case you forget your password, we can have it emailed directly to you via NickServ.

If you already own a nickname, you simply type: `/msg nickserv identify PASSWORD`

Quick NickServ tips:

* Nicknames expire after 30 days of not identifying

* You can set services to NOTICE you instead of PRIVATE MESSAGE via: `/msg nickserv set msg off`

* You can group unregistered nicknames to a registered nick! Change to an unregistered nick and type: `/msg nickserv group MainNick MainNicksPASS`

* You can set a GREET which will show in channels that allow a greet, via: `/msg nickserv set greet MESSAGE GOES HERE`

* You can change the LANGUAGE services uses to communicate with you, type: `/msg nickserv help set language`

CHANSERV

Channels are also free to register, however they require a registered nickname.

To register a channel, you type:

`/msg chanserv register #channelname PASSWORD ROOMDESC`

Password shouldn't be the same as your NickServ password.

ROOMDESC is a few short words describing your room - Use whatever, it's only shown in a `/msg chanserv info #channel`

Again, your NickServ email should be valid so we can send your channel's password directly to that email in the event you forget your password.

Quick ChanServ tips:

* Channels expire after 30 days since the last op/founder used it or the founder's nick drops and there is no successor. The op must be logged into NickServ for the channel not to expire.

* If you don't want to use the default ACCESS and numbers system to add ops, you can use XOP which allows you to add ops via the SOP/HOP/AOP commands. Type: /msg chanserv help set xop

For help with the ACCESS system, type: /msg chanserv help access

* Channel bans that are permanent should be added to the channel's AKICK list. This list is a permanent auto kick & ban from the channel. Type: /msg chanserv help akick

* You should set a SUCCESSOR to your channel in the event your nickname expires or you want to change ownership of the room. Type: /msg chanserv help set successor

MEMOSERV

Need to send someone a message but they're not online? If your nickname and their nickname are both registered, MemoServ can facilitate this.

To send another user a memo, type:

/msg memoserv send NICK MESSAGES GOES HERE

For more information: /msg memoserv HELP

BOTSERV

Registered channels can get a free services bot to make running their channel easier.

To see the list of bots (all do the same thing until you configure one, but have different nicknames), type:

/msg botserv botlist

To assign a bot to your room:

/msg botserv assign #yourchannel BOTNICK

For more information: /msg botserv help

Sorry, you can't make a new bot, only WikkedWire staff can make new bots. We do not need any new bots at this time. Currently we have 21 different bots. That is more than enough.

Quick BotServ tips:

* You can use the following once you assign a bot: !op, !deop, !voice, !devoice, !protect, !deprotect, !halfop, !dehalfop, !kick, !kb, !unban, !seen

* You can make your bot talk in your room, type: /msg botserv say #yourchannel MESSAGE GOES HERE

* You can make your bot use actions in your room, type: /msg botserv act #yourchannel ACTION GOES HERE

IV.) Java Quick Tips & Commands

I'm not going to delve into the whole "adding an applet to your site" walk-through, but I will explain some common java misconceptions and tips.

Firstly, Our java cannot connect to other networks. It's built that way and is not possible.

Secondly, our Java is free to use, takes up ZERO bandwidth on your site, and does not come with any ADS or BANNERS.

When you use the java, be aware that there is no /ignore or /notify commands, however, there are similar commands such as:

/Silence - Ignore private messages/invites/notices from a user. It does NOT ignore channel messages and must be re-entered every time you connect!

Usage: /silence +NICK to add an ignore on NICK, /silence to view the ignore list, and /silence -NICK to remove an ignore on NICK

/Watch - Be notified when a user signs online. It must be re-entered every time you connect!

Usage: /watch +NICK to add NICK to notify, /watch to view the notify list, and /watch -NICK to remove an notify on NICK

If your users on java complain that they cannot see PMs or new channels (they get blank windows), they must use our "Sun™ Java Applet" available at: <http://www.wikked.org/Sun.html>

Our default applet uses Microsoft™ Java.

Webmasters: You can customize different themes for use on your Java Chat, see: <http://wikked.us/themes.html>

Webmasters: A lengthy FAQ is available if you're having troubles with the Java chat, see: <http://wikked.us/faq.html>

V.) Useful channel & User modes you probably didn't know were enabled on WikkedWire

CHANNEL MODES - The [o] on the end means only full ops (not half ops) can set the mode. Modes are case sensitive, +O and +o are completely different!

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- +N = No Nickname changes are permitted in the channel [o]
 - +c = Block messages containing mIRC color codes [o]
 - +C = No CTCPs allowed in the channel [o]
 - +Q = No kicks allowed [o]
 - +R = Only registered (+r) users may join the channel [o]
 - +S = Strips mIRC color codes [o]
 - +T = No NOTICES allowed in the channel [o]
 - +V = /INVITE is not allowed [o]

USER MODES

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- +p = Hide all channels in /whois and /who (When you /whois yourself, you still see the channels)
 - +G = Filters out all Bad words in your messages with <censored>
 - +R = Allows you to only receive PRIVMSGs/NOTICES from registered (+r) users
 - +T = Prevents you from receiving CTCPs
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That wraps up our first public class!

We will not have another public class for awhile, but when we do it will go further in depth with the following topics:

Secure your PC - How to make sure you're safe online

Clone Limits - What you need to be aware of

Spam/Botnets - How to report and handle abusive spam/botnets

Any questions regarding this class can be asked in #help

Thanks,
William